



Chapter 5 Signal-Space Analysis

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Signal-space Analysis (1/1)

- Geometric representation of signals with finite energy
- Maximum likelihood procedure for the detection of a signal in AWGN channel
- Derivation of the correlation receiver that is equivalent to the matched filter receiver
- Probability of symbol error and the union bound for its approximate calculation

Introduction (1/5)



Block diagram of a generic digital communication system

- A message source emits one symbol every T seconds, with the symbols belonging to an alphabet of M symbols denoted by m_1, m_2, \dots, m_M .



Introduction (2/5)

- Assume that the M symbols of the alphabet are *equally likely*.

$$\begin{aligned} p_i &= P(m_i) \\ &= \frac{1}{M} \text{ for } i = 1, 2, \dots, M \end{aligned}$$

- $s_i(t)$ is a real-valued energy signal (i.e., a signal with finite energy)

$$E_i = \int_0^T s_i^2(t) dt, \quad i = 1, 2, \dots, M$$



Introduction (3/5)

- The channel is assumed to have two characteristics:
 1. The channel is linear with a bandwidth that is wide enough to accommodate the transmission of signal $s_i(t)$ with negligible or no distortion.
 2. The channel noise, $w(t)$, is the sample function of a zero-mean white Gaussian noise process.
- received signal is

$$x(t) = s_i(t) + w(t), \quad \begin{cases} 0 \leq t \leq T \\ i = 1, 2, \dots, M \end{cases}$$

- Making a best estimate of the transmitted signal $s_i(t)$ or, equivalently, the symbol m_i



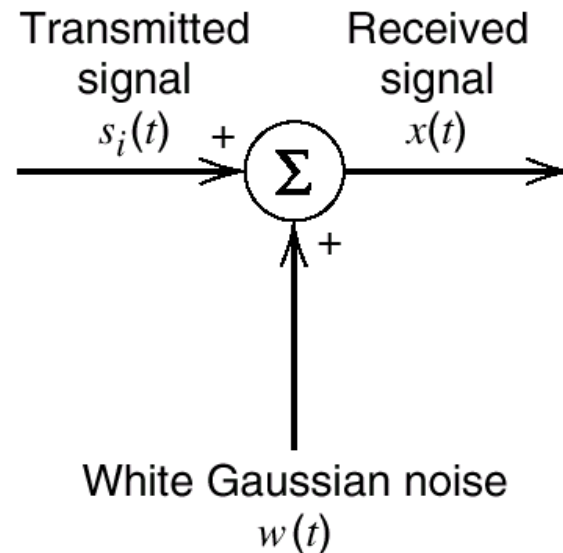
Introduction (4/5)

- The requirement is therefore to design the receiver so as to minimize the average probability of symbol error, defined as

$$P_e = \sum_{i=1}^M p_i P(\hat{m} \neq m_i | m_i)$$

- m_i is the transmitted symbol, \hat{m} is the estimate produced by the receiver, and $P(\hat{m} \neq m_i | m_i)$ is the conditional error probability given that the i th symbol was sent
- The resulting receiver is said to be *optimum in the minimum probability of error* sense.

Introduction (5/5)



Additive white Gaussian noise (AWGN) model of a channel

Geometric Representation of Signals (1/7)

- The essence of geometric representation of signals is to represent any set of M energy signals $\{s_i(t)\}$ as linear combinations of N orthonormal basis functions, where $N \leq M$. That is, given a set of real-valued energy signals $s_1(t), s_2(t), \dots, s_M(t)$, each with duration T , we write

$$s_i(t) = \sum_{j=1}^N s_{ij} \phi_j(t), \quad \begin{cases} 0 \leq t \leq T \\ i = 1, 2, \dots, M \end{cases}$$

$$s_{ij} = \int_0^T s_i(t) \phi_j(t) dt, \quad \begin{cases} i = 1, 2, \dots, M \\ j = 1, 2, \dots, N \end{cases}$$

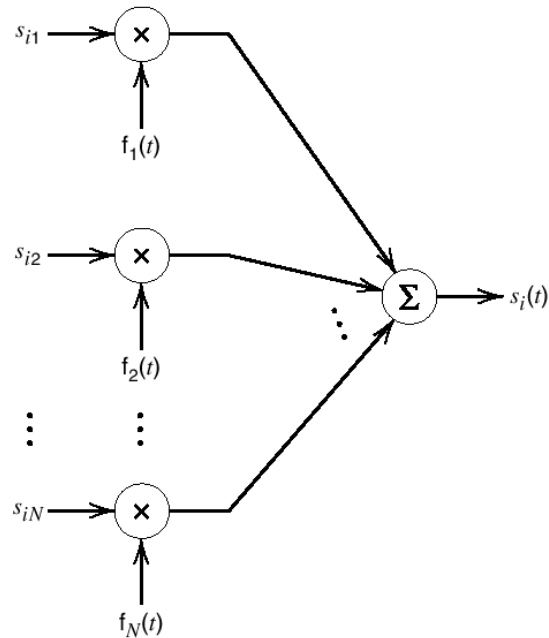
Geometric Representation of Signals (2/7)

- The real-valued basis functions $\phi_1(t), \phi_2(t), \dots, \phi_N(t)$ are *orthonormal* if

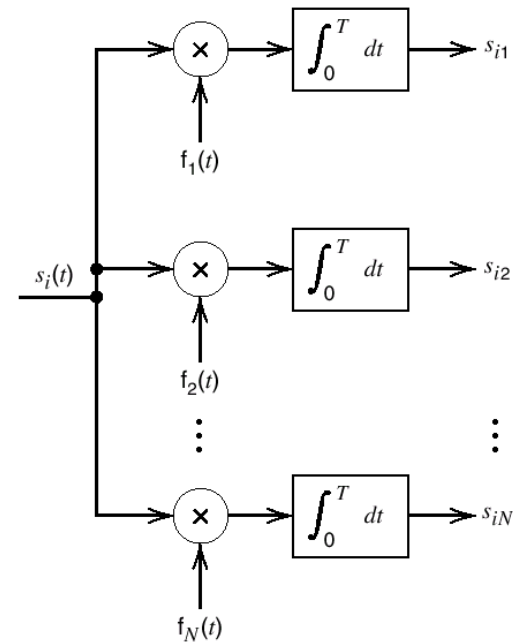
$$\int_0^T \phi_i(t)\phi_j(t) dt = \delta_{ij} = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$

- δ_{ij} is the Kronecker delta. δ_{ij} implies both *normalized* and *orthogonal*.
- The set of coefficients $\{s_{ij}\}_{j=1}^N$ may be viewed as an *N-dimensional vector* denoted by \mathbf{s}_i

Geometric Representation of Signals (3/7)



(a)



(b)

(a) Synthesizer for generating the signal $s_i(t)$. (b) Analyzer for generating the set of signal vectors $\{s_j\}$.

Geometric Representation of Signals (4/7)

$$\mathbf{s}_i = \begin{bmatrix} s_{i1} \\ s_{i2} \\ \vdots \\ s_{iN} \end{bmatrix}, \quad i = 1, 2, \dots, M$$

- The vector \mathbf{s}_i is called a *signal vector*.
- Extend two- and three-dimensional Euclidean spaces to an N -dimensional Euclidean space with N mutually perpendicular axes $\phi_1, \phi_2, \dots, \phi_N$.
- The squared-length of \mathbf{s}_i is defined as the inner product of \mathbf{s}_i

$$\begin{aligned} \|\mathbf{s}_i\|^2 &= \mathbf{s}_i^T \mathbf{s}_i \\ &= \sum_{j=1}^N s_{ij}^2, \quad i = 1, 2, \dots, M \end{aligned}$$

Geometric Representation of Signals (5/7)

- The energy of a signal $s_i(t)$ of duration T seconds is

$$E_i = \int_0^T s_i^2(t) dt$$

$$E_i = \int_0^T \left[\sum_{j=1}^N s_{ij} \phi_j(t) \right] \left[\sum_{k=1}^N s_{ik} \phi_k(t) \right] dt$$

$$E_i = \sum_{j=1}^N \sum_{k=1}^N s_{ij} s_{ik} \int_0^T \phi_j(t) \phi_k(t) dt$$

$$\begin{aligned} E_i &= \sum_{j=1}^N s_{ij}^2 \\ &= \| \mathbf{s}_i \|^2 \end{aligned}$$

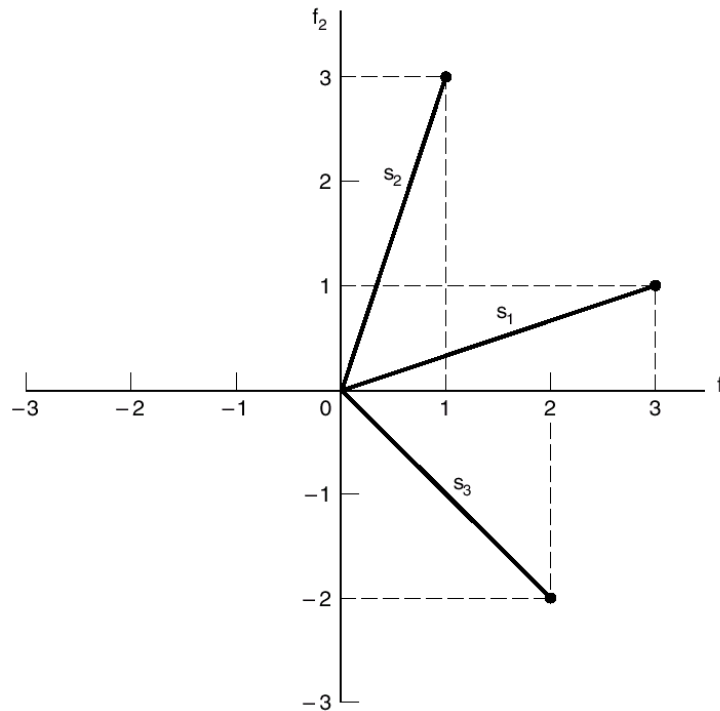
$$\int_0^T s_i(t) s_k(t) dt = \mathbf{s}_i^T \mathbf{s}_k$$

Geometric Representation of Signals (6/7)

- The inner product of the signals $s_i(t)$ and $s_k(t)$ over the interval $[0, T]$ is equal to the inner product of their respective vector representations \mathbf{s}_i and \mathbf{s}_k .
- Inner product of $s_i(t)$ and $s_k(t)$ is *invariant* to the choice of basis function $\{\phi_j(t)\}_{j=1}^N$ in that it only depends on the components of the signals $s_i(t)$ and $s_k(t)$ projected onto each of the basis functions.
- $\|\mathbf{s}_i - \mathbf{s}_k\|$ is the Euclidean distance between \mathbf{s}_i and \mathbf{s}_k

$$\begin{aligned}\|\mathbf{s}_i - \mathbf{s}_k\|^2 &= \sum_{j=1}^N (s_{ij} - s_{kj})^2 \\ &= \int_0^T (s_i(t) - s_k(t))^2 dt\end{aligned}$$

Geometric Representation of Signals (7/7)



- Illustrating the geometric representation of signals for the case when $N = 2$ and $M = 3$.



Schwarz Inequality (1/2)

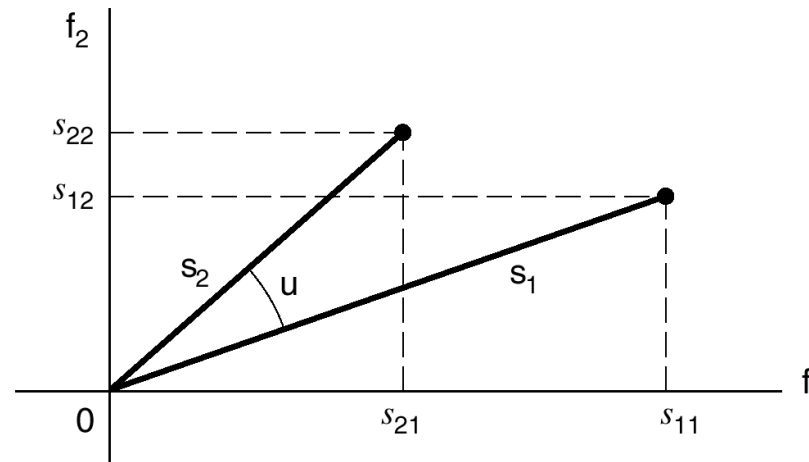
- Consider two energy signals $s_1(t)$ and $s_2(t)$. The Schwarz inequality states that

$$\left(\int_{-\infty}^{\infty} s_1(t)s_2(t)dt \right)^2 \leq \left(\int_{-\infty}^{\infty} s_1^2(t)dt \right) \left(\int_{-\infty}^{\infty} s_2^2(t)dt \right)$$

- The equality holds if and only if $s_2(t)=cs_1(t)$, where c is any constant.
- θ is angle subtended between the vector \mathbf{s}_1 and \mathbf{s}_2 ,

$$\begin{aligned} \cos \theta &= \frac{\mathbf{s}_1^T \mathbf{s}_2}{\| \mathbf{s}_1 \| \| \mathbf{s}_2 \|} \\ &= \frac{\int_{-\infty}^{\infty} s_1(t)s_2(t)dt}{\left(\int_{-\infty}^{\infty} s_1^2(t)dt \right)^{1/2} \left(\int_{-\infty}^{\infty} s_2^2(t)dt \right)^{1/2}} \end{aligned}$$

Schwarz Inequality (2/2)



- Vector representations of signals $s_1(t)$ and $s_2(t)$, providing the background picture for proving the Schwarz inequality.
- For complex-valued signals:

$$\left| \int_{-\infty}^{\infty} s_1(t) s_2^*(t) dt \right|^2 \leq \left(\int_{-\infty}^{\infty} |s_1(t)|^2 dt \right) \left(\int_{-\infty}^{\infty} |s_2(t)|^2 dt \right)$$



Gram-Schmidt Orthogonalization Procedure (1/3)

- We need a complete orthonormal set of basis functions.
- Suppose we have a set of M energy signals denoted by $s_1(t), s_2(t), \dots, s_M(t)$. The first basis function is

$$\phi_1(t) = \frac{s_1(t)}{\sqrt{E_1}}$$

- The second basis function is

$$s_{21} = \int_0^T s_2(t)\phi_1(t)dt$$
$$g_2(t) = s_2(t) - s_{21}\phi_1(t)$$
$$\phi_2(t) = \frac{g_2(t)}{\sqrt{\int_0^T g_2^2(t)dt}}$$

Gram-Schmidt Orthogonalization Procedure (2/3)

- For general case:

$$g_i(t) = s_i(t) - \sum_{j=1}^{i-1} s_{ij} \phi_j(t)$$

$$s_{ij} = \int_0^T s_i(t) \phi_j(t) dt, \quad j = 1, 2, \dots, i-1$$

$$\phi_i(t) = \frac{g_i(t)}{\sqrt{\int_0^T g_i^2(t) dt}}, \quad i = 1, 2, \dots, N$$



Gram-Schmidt Orthogonalization Procedure (3/3)

- The dimension N is less than or equal to the number of given signals, M , depending on one of two possibilities:
 - The signals $s_1(t), s_2(t), \dots, s_M(t)$ form a linearly independent set, in which case $N=M$.
 - The signals $s_1(t), s_2(t), \dots, s_M(t)$ are not linearly independent, in which case $N < M$, and the intermediate function $g_i(t)$ is zero for $i > N$.
- We do not restrict the Gram-Schmidt orthogonalization procedure to be in terms of sinusoidal functions or sinc functions of time.



Conversion of the Continuous AWGN Channel into a Vector Channel (1/1)

- From Fig. 5.2 and Fig. 5.3(b), we find that the output of correlator j , say, is the sample value of a random variable x_j as shown by

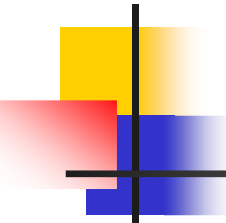
$$\begin{aligned}x_j &= \int_0^T x(t)\phi_j(t)dt \\ &= s_{ij} + w_j, \quad j = 1, 2, \dots, N\end{aligned}$$

$$s_{ij} = \int_0^T s_i(t)\phi_j(t)dt$$

$$w_j = \int_0^T w(t)\phi_j(t)dt$$

- We may express the received signal as

$$x(t) = \sum_{j=1}^N x_j\phi_j(t) + x'(t)$$



Statistical Characterization of the Correlator Outputs (1/5)

- Let $X(t)$ denote the random process, a sample function of which is represented by the received signal $x(t)$.
- Let W_j denote the random variable represented by the sample value w_j produced by the j th correlator in response to the white Gaussian noise component $w(t)$. The random variable W_j has zero mean, because the noise process $W(t)$ represented by $w(t)$ in the AWGN model of Figure 5.2 has zero mean by definition.

$$W_j = \int_0^T W(t) \phi_j(t) dt$$

Statistical Characterization of the Correlator Outputs (2/5)

- We have

$$\begin{aligned}\sigma_{X_i}^2 &= E \left[\int_0^T W(t) \phi_i(t) dt \int_0^T W(u) \phi_i(u) du \right] \\ &= E \left[\int_0^T \int_0^T \phi_i(t) \phi_i(u) W(t) W(u) dt du \right]\end{aligned}$$

- Interchanging the order of integration and expectation

$$\begin{aligned}\sigma_{X_i}^2 &= \int_0^T \int_0^T \phi_i(t) \phi_i(u) E[W(t) W(u)] dt du \\ &= \int_0^T \int_0^T \phi_i(t) \phi_i(u) R_W(t, u) dt du\end{aligned}$$

- $R_W(t, u)$ is the autocorrelation function of the noise process $W(t)$.

Statistical Characterization of the Correlator Outputs (3/5)

- Since the power spectral density of $W(t)$ is $N_0/2$, the Fourier transform of $N_0/2 \cdot \delta(t)$ is $N_0/2$. We have

$$R_W(t, u) = \frac{N_0}{2} \delta(t - u)$$

$$\begin{aligned} \sigma_{X_j}^2 &= \frac{N_0}{2} \int_0^T \int_0^T \phi_j(t) \phi_j(u) \delta(t - u) dt du \\ &= \frac{N_0}{2} \int_0^T \phi_j^2(t) dt \end{aligned}$$

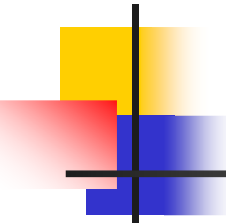
$$\sigma_{X_j}^2 = \frac{N_0}{2} \quad \text{for all } j$$

- All the correlator outputs denoted by X_j with $j=1,2,\dots,N$, have a variance equal to the power spectral density $N_0/2$ of the noise process $W(t)$.

Statistical Characterization of the Correlator Outputs (4/5)

- The correlator outputs X_j are mutually uncorrelated

$$\begin{aligned}\text{cov}[X_j X_k] &= E[(X_j - \mu_{X_j})(X_k - \mu_{X_k})] \\ &= E[(X_j - s_{ij})(X_k - s_{ik})] \\ &= E[W_j W_k] \\ &= E\left[\int_0^T W(t)\phi_j(t)dt \int_0^T W(u)\phi_k(u)du\right] \\ &= \int_0^T \int_0^T \phi_j(t)\phi_k(u)R_W(t, u)dtdu \\ &= \frac{N_0}{2} \int_0^T \int_0^T \phi_j(t)\phi_k(u) \delta(t - u)dtdu \\ &= \frac{N_0}{2} \int_0^T \phi_j(t)\phi_k(t)dt \\ &= 0, \quad j \neq k\end{aligned}$$



Statistical Characterization of the Correlator Outputs (5/5)

- Theorem of irrelevance:

As signal detection in additive white Gaussian noise is concerned, only the projections of the noise onto the basis functions of the signal set $\{s_1(t), s_2(t), \dots, s_M(t)\}$ affects the sufficient statistics (statistical inference 統計推論) of the detection problem; the remainder of the noise is irrelevant.

- Sufficient statistic: In statistics, a sufficient statistic for a statistical model is relevant to statistical inference within the content of the model.

(http://www.scholarpedia.org/article/Sufficient_statistic)



Likelihood Functions (1/2)

- Define

$$\mathbf{X} = \begin{bmatrix} X_1 \\ X_2 \\ \vdots \\ X_N \end{bmatrix}$$

whose elements are **independent** Gaussian random variables with mean values equal to s_{ij} and variances equal to $N\sigma^2/2$. N denotes number of basis functions.

$$j=1, \dots, N$$

- Given m_i is transmitted, \mathbf{x} and x_j are sample values of the random vector \mathbf{X} and random variable X_j .

$$f_{\mathbf{X}}(\mathbf{x} | m_i) = \prod_{j=1}^N f_{X_j}(x_j | m_i), \quad i = 1, 2, \dots, M$$



Likelihood Functions (2/2)

$$f_{x_j}(x_j | m_i) = \frac{1}{\sqrt{\pi N_0}} \exp\left[-\frac{1}{N_0} (x_j - s_{ij})^2\right], \quad \begin{array}{l} j = 1, 2, \dots, N \\ i = 1, 2, \dots, M \end{array}$$

$$f_{\mathbf{x}}(\mathbf{x} | m_i) = (\pi N_0)^{-N/2} \exp\left[-\frac{1}{N_0} \sum_{j=1}^N (x_j - s_{ij})^2\right], \quad i = 1, 2, \dots, M$$

- Likelihood function:

$$L(m_i) = f_{\mathbf{x}}(\mathbf{x} | m_i), \quad i = 1, 2, \dots, M$$

- Log-likelihood function:

$$l(m_i) = \log L(m_i), \quad i = 1, 2, \dots, M$$

$$l(m_i) = -\frac{1}{N_0} \sum_{j=1}^N (x_j - s_{ij})^2, \quad i = 1, 2, \dots, M$$

Coherent Detection of Signals in Noise: Maximum Likelihood Decoding (1/8)

- Suppose that in each time slot of duration T seconds, one of the M possible signals $s_1(t), s_2(t), \dots, s_M(t)$ is transmitted with equal probability, $1/M$. For geometric signals representation, the signal $s_i(t), i=1,2,\dots,M$, is applied to a bank of correlators, with a common input and supplied with an appropriate set of N orthonormal basis functions.
- The set of message points corresponding to the set of transmitted signals $\{s_i(t)\}_{i=1}^M$ is called signal constellation.

Coherent Detection of Signals in Noise: Maximum Likelihood Decoding (2/8)

- The vector \mathbf{x} differs from the signal vector s_i by the noise \mathbf{w} whose orientation is completely random. The noise vector \mathbf{w} is completely characterized by the noise $w(t)$.
- Signal detection problem:
Given the observation vector \mathbf{x} , perform a mapping from \mathbf{x} to an estimate \hat{m}_i of the transmitted symbol, m_i , in a way that would minimize the probability of error in the decision-making process.
- The probability of error in this decision is

$$\begin{aligned} P_e(m_i | \mathbf{x}) &= P(m_i \text{ not sent} | \mathbf{x}) \\ &= 1 - P(m_i \text{ sent} | \mathbf{x}) \end{aligned}$$

Coherent Detection of Signals in Noise: Maximum Likelihood Decoding (3/8)

- The decision-making criterion is to minimize the probability of error in mapping each given observation vector \mathbf{x} into a decision. The optimum decision rule is

Set $\hat{m} = m_i$ if

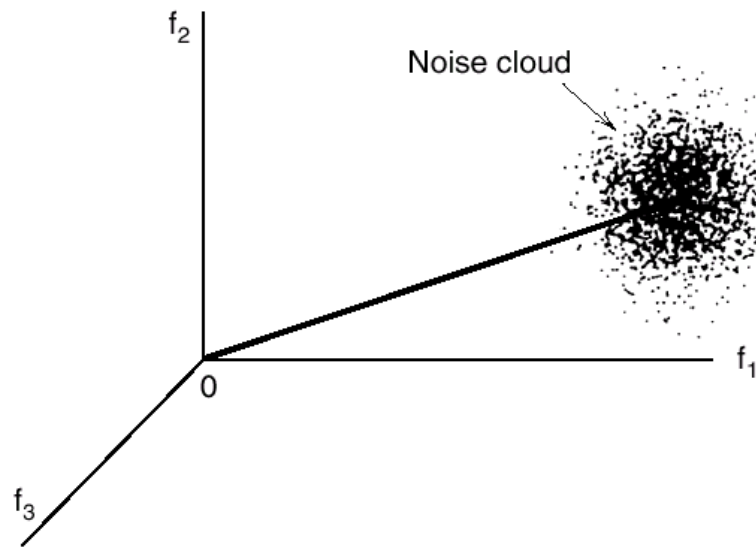
$$P(m_i \text{ sent} | \mathbf{x}) \geq P(m_k \text{ sent} | \mathbf{x}) \quad \text{for all } k \neq i$$

- $k=1,2,\dots,M$. The decision rule is referred to as the maximum *a posteriori* probability (MAP) rule.
- An equivalent MAP rule statement:

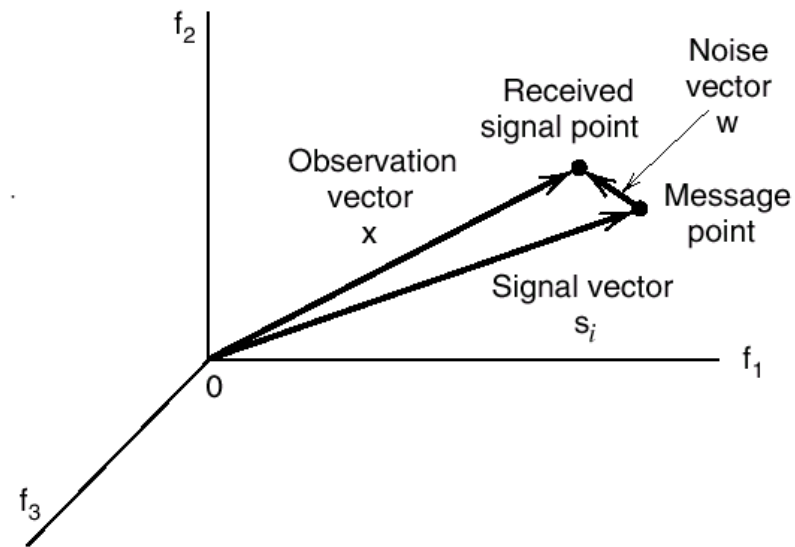
Set $\hat{m} = m_i$ if

$$\frac{p_k f_{\mathbf{X}}(\mathbf{x} | m_k)}{f_{\mathbf{X}}(\mathbf{x})} \text{ is maximum for } k = i$$

Coherent Detection of Signals in Noise: Maximum Likelihood Decoding (4/8)



(a)



(b)

- Illustrating the effect of noise perturbation, depicted in (a), on the location of the received point, depicted in (b).

Coherent Detection of Signals in Noise: Maximum Likelihood Decoding (5/8)

- If the following three conditions are satisfied, MAP rule is equivalent to maximum likelihood (ML) rule.
 1. $f_{\mathbf{x}}(\mathbf{x})$ is independent of the transmitted symbol
 2. The a priori probability $p_k = p_i$ when all the source symbols are transmitted with equal probability
 3. $f_{\mathbf{x}}(\mathbf{x}/m_k)$ bears a one-to-one relationship to the log-likelihood function $l(m_k)$
- Maximum likelihood rule:
 - Set $\hat{m} = m_i$ if
 - $l(m_k)$ is maximum for $k = i$
- Note: $l(m_i) = \log f_{\mathbf{x}}(\mathbf{x}/m_i)$

Coherent Detection of Signals in Noise: Maximum Likelihood Decoding (6/8)

- The maximum likelihood decoder differs from the maximum *a posteriori* decoder in that it assumes equally likely message symbols.
- The total observation space Z is correspondingly partitioned into M -decision regions, denoted by Z_1, Z_2, \dots, Z_M . Maximum likelihood rule can be rewritten as

Observation vector \mathbf{x} lies in region Z_i if

$$l(m_k) \text{ is maximum for } k = i$$

, or

Observation vector \mathbf{x} lies in region Z_i if

$$\sum_{j=1}^N (x_j - s_{kj})^2 \text{ is minimum for } k = i$$

Coherent Detection of Signals in Noise: Maximum Likelihood Decoding (7/8)

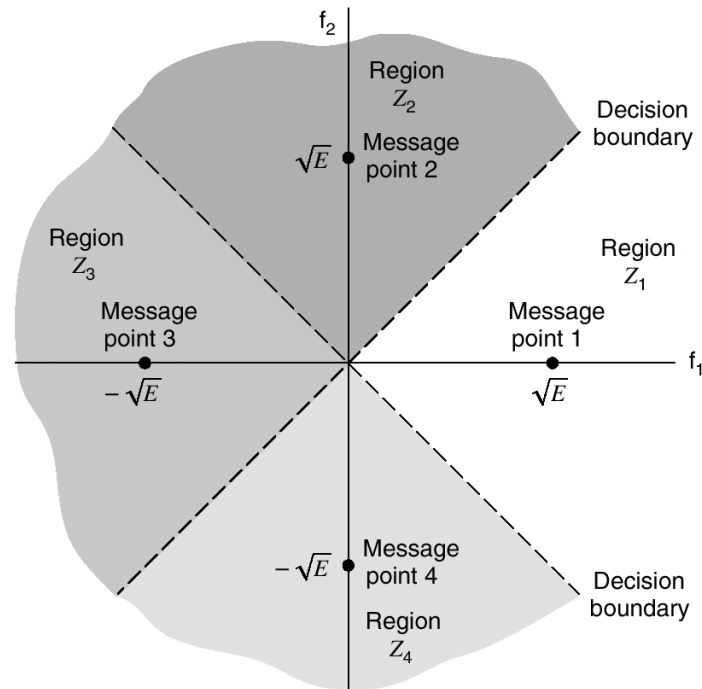
- Or, equivalently,

Observation vector \mathbf{x} lies in region Z_i if the Euclidean distance $\|\mathbf{x} - \mathbf{s}_k\|$ is minimum for $k = i$

- The maximum likelihood decision rule is simply to choose the message point closest to the received signal point.

$$\sum_{j=1}^N (x_j - s_{kj})^2 = \sum_{j=1}^N x_j^2 - 2 \sum_{j=1}^N x_j s_{kj} + \sum_{j=1}^N s_{kj}^2$$

Coherent Detection of Signals in Noise: Maximum Likelihood Decoding (8/8)



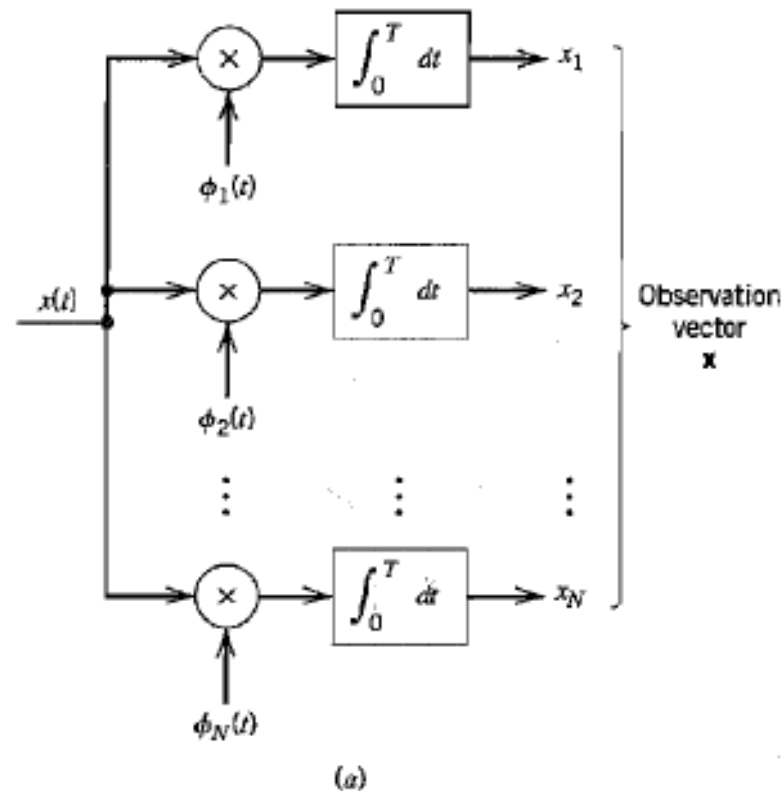
- Illustrating the partitioning of the observation space into decision regions for the case when $N=2$ and $M=4$; it is assumed that the M transmitted symbols are equally likely.



Correlation Receiver (1/4)

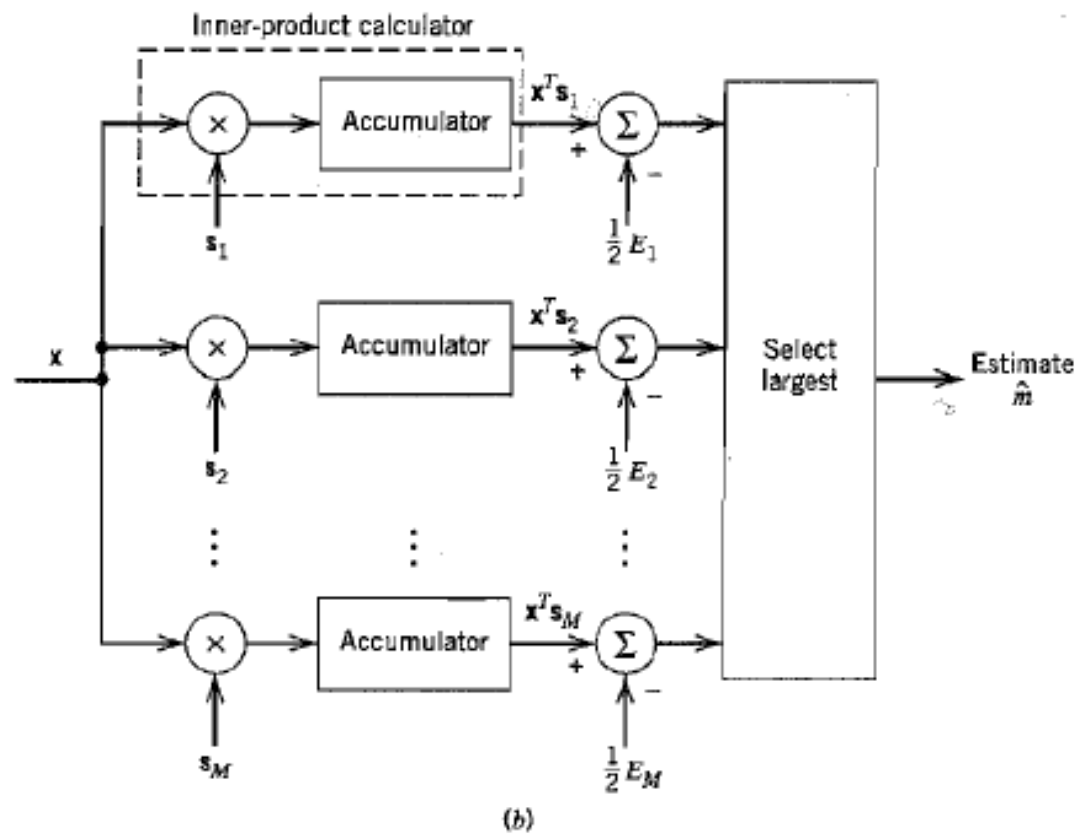
- A kind of optimum receiver
- The correlation receiver consists of two parts: the detector part and the signal transmission decoder part
- The detector part consists of a bank of M product-integrators or correlators.
- The signal transmission decoder is implemented in the form of a maximum-likelihood decoder that operates on the observation vector \mathbf{x} to produce an estimate, \hat{m} , of the transmitted symbol m_i , in a way that would minimize the average probability of symbol error.

Correlation Receiver (2/4)



- Fig. 5.9 (a) Detector or demodulator.

Correlation Receiver (3/4)



- Fig. 5.9 (b) Signal transmission decoder.



Correlation Receiver (4/4)

- The optimum receiver of Fig. 5.9 is commonly referred to as a correlation receiver.



Equivalence of Correlation and Matched Filter Receivers (1/3)

- To demonstrate the equivalence of a correlator and a matched filter, consider a linear time-invariant filter with impulse response $h_j(t)$.
- Note that the impulse response $h_j(t)$ of a linear time-invariant filter matched to an input signal $\Phi_j(t)$ is a time-reversed and delayed version of the input $\Phi_j(t)$.

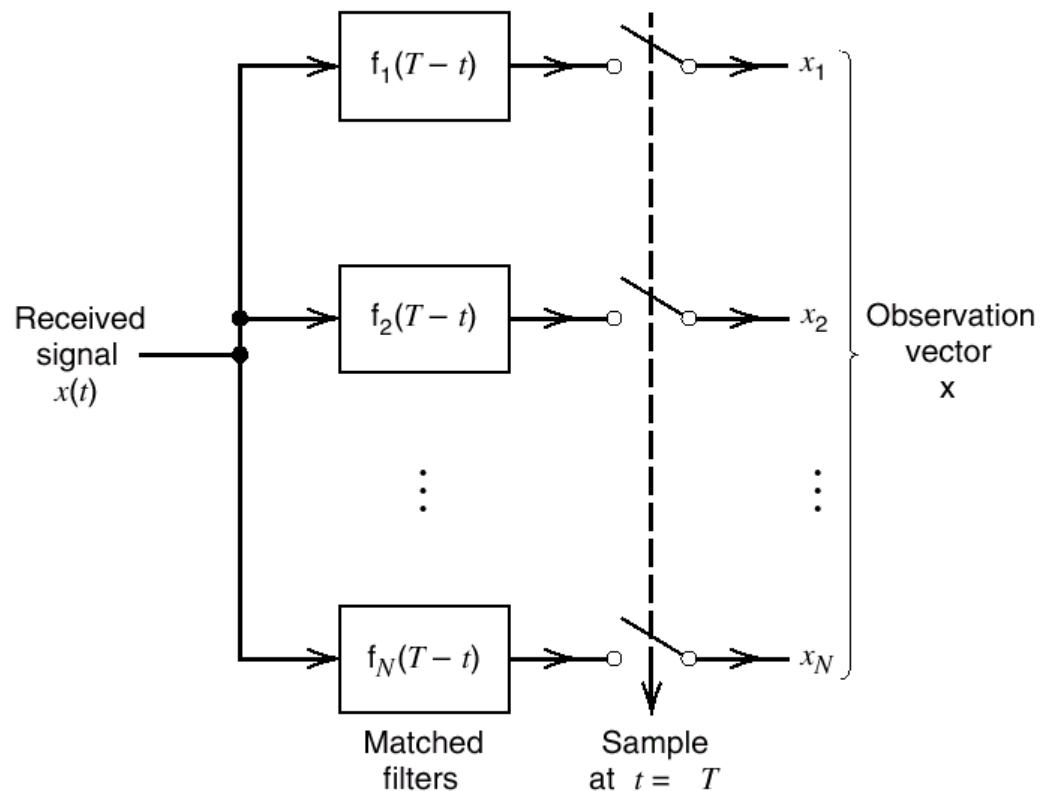
$$y_j(t) = \int_{-\infty}^{\infty} x(\tau)h_j(t - \tau)d\tau$$

$$h_j(t) = \phi_j(T - t)$$

$$y_j(t) = \int_{-\infty}^{\infty} x(\tau)\phi_j(T - t + \tau)d\tau$$

$$y_j(T) = \int_{-\infty}^{\infty} x(\tau)\phi_j(\tau)d\tau \quad y_j(T) = \int_0^T x(\tau)\phi_j(\tau)d\tau$$

Equivalence of Correlation and Matched Filter Receivers (2/3)



- Fig. 5.10 Detector part of matched filter receiver; the signal transmission decoder is as shown in Fig. 5.9b ₄₁



Equivalence of Correlation and Matched Filter Receivers (3/3)

- The output of each correlator in Fig. 5.9a is equivalent to the output of a corresponding matched filter in Fig. 5.10 only when that output is sampled at time $t=T$.



Probability of Error (1/1)

$$\begin{aligned} P_e &= \sum_{i=1}^M p_i P(\mathbf{x} \text{ does not lie in } Z_i | m_i \text{ sent}) \\ &= \frac{1}{M} \sum_{i=1}^M P(\mathbf{x} \text{ does not lie in } Z_i | m_i \text{ sent}) \\ &= 1 - \frac{1}{M} \sum_{i=1}^M P(\mathbf{x} \text{ lies in } Z_i | m_i \text{ sent}) \\ P_e &= 1 - \frac{1}{M} \sum_{i=1}^M \int_{Z_i} f_{\mathbf{x}}(\mathbf{x} | m_i) d\mathbf{x} \end{aligned}$$



Invariance of the Probability of Error to Rotation and Translation (1/5)

- Change in the orientation of the signal constellation with respect to both the coordinate axes and origin of the signal space do not affect the probability of symbol error P_e .
- In maximum likelihood detection, the probability of symbol error P_e depends solely on the relative Euclidean distances between the message points in the constellation.
- The additive white Gaussian noise is spherically symmetric in all directions in the signal space.



Invariance of the Probability of Error to Rotation and Translation (2/5)

- The effect of a rotation applied to all the message points in a constellation is equivalent to multiplying the N -dimensional signal vector \mathbf{s}_i by an N -by- N orthonormal matrix denoted by \mathbf{Q} for all i . The matrix \mathbf{Q} satisfies the condition

$$\mathbf{Q}\mathbf{Q}^T = \mathbf{I}$$

where \mathbf{I} is the identity matrix.

- \mathbf{w} : N -by-1 noise vector

$$\mathbf{w}_{\text{rotate}} = \mathbf{Q}\mathbf{w}$$



Invariance of the Probability of Error to Rotation and Translation (3/5)

- We have

$$\begin{aligned} E[\mathbf{w}_{\text{rotate}}] &= E[\mathbf{Q}\mathbf{w}] \\ &= \mathbf{Q}E[\mathbf{w}] \\ &= \mathbf{0} \end{aligned}$$

$$E[\mathbf{w}\mathbf{w}^T] = \frac{N_0}{2} \mathbf{I}$$

$$\begin{aligned} E[\mathbf{w}_{\text{rotate}}\mathbf{w}_{\text{rotate}}^T] &= E[\mathbf{Q}\mathbf{w}(\mathbf{Q}\mathbf{w})^T] \\ &= E[\mathbf{Q}\mathbf{w}\mathbf{w}^T\mathbf{Q}^T] \\ &= \mathbf{Q}E[\mathbf{w}\mathbf{w}^T]\mathbf{Q}^T \\ &= \frac{N_0}{2} \mathbf{Q}\mathbf{Q}^T \\ &= \frac{N_0}{2} \mathbf{I} \end{aligned}$$



Invariance of the Probability of Error to Rotation and Translation (4/5)

- We have

$$\| \mathbf{x}_{\text{rotate}} - \mathbf{s}_{i,\text{rotate}} \| = \| \mathbf{x} - \mathbf{s}_i \| \quad \text{for all } i$$

- Principle of rotational invariance:

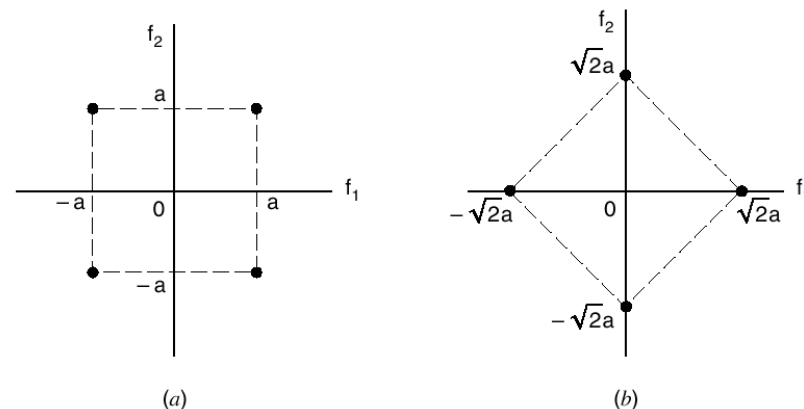
If a signal constellation is rotated by an orthonormal transformation, that is

$$\mathbf{s}_{i,\text{rotate}} = \mathbf{Q}\mathbf{s}_i \quad i=1,2,\dots,M$$

where \mathbf{Q} is an orthonormal matrix, when the probability of symbol error P_e incurred in maximum likelihood signal detection over an AWGN channel is completely unchanged.

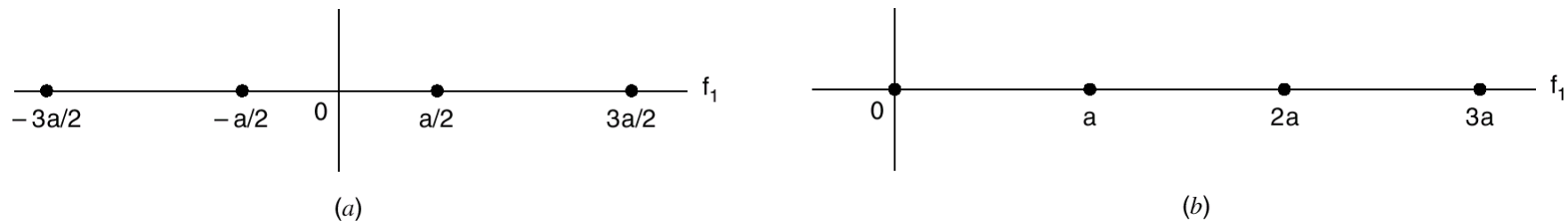
Invariance of the Probability of Error to Rotation and Translation (5/5)

- Principle of translational invariance:
If a signal constellation is translated by a constant vector amount, then the probability of symbol error P_e incurred in maximum likelihood signal detection over an AWGN channel is completely unchanged.



- Fig. 5.11 A pair of signal constellations for illustrating the principle of rotational invariance.

Minimum Energy Signals (1/2)



- A pair of signal constellations for illustrating the principle of translational invariance.

$$\begin{aligned} \mathcal{E}_{\text{translate}} &= \sum_{i=1}^M \|s_i - \mathbf{a}\|^2 p_i \\ \|s_i - \mathbf{a}\|^2 &= \|s_i\|^2 - 2\mathbf{a}^T s_i + \|\mathbf{a}\|^2 \\ \mathcal{E}_{\text{translate}} &= \sum_{i=1}^M \|s_i\|^2 p_i - 2 \sum_{i=1}^M \mathbf{a}^T s_i p_i + \|\mathbf{a}\|^2 \sum_{i=1}^M p_i \\ &= \mathcal{E} - 2\mathbf{a}^T E[s] + \|\mathbf{a}\|^2 \end{aligned}$$



Minimum Energy Signals (2/2)

$$E[\mathbf{s}] = \sum_{i=1}^M s_i p_i$$

$$\mathbf{a}_{\min} = E[\mathbf{s}]$$

$$\mathcal{E}_{\text{translate,min}} = \mathcal{E} - \|\mathbf{a}_{\min}\|^2$$

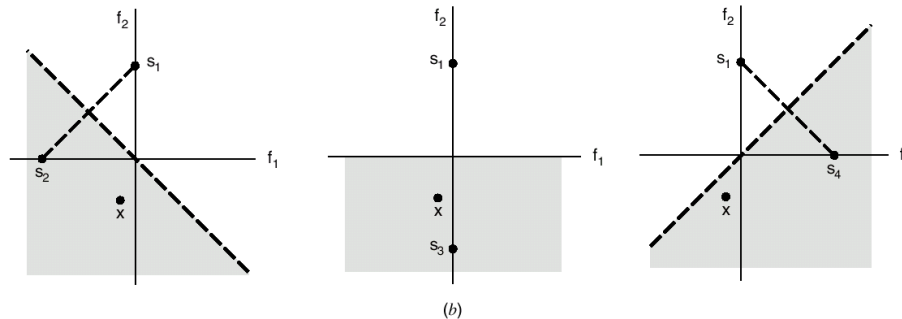
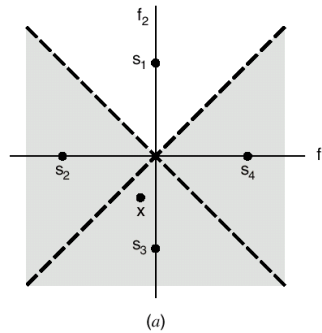
- Procedure to find the minimum energy translate:
Given a signal constellation $\{\mathbf{s}_i\}_{i=1}^M$, the corresponding signal constellation with minimum average energy is obtained by subtracting from each signal vector \mathbf{s}_i , in the given constellation an amount equal to the constant vector $E[\mathbf{s}]$.

Union Bound on the Probability of Error (1/4)

- Let A_{ik} with $(i,k)=1,2,\dots,M$, denote the event that the observation vector \mathbf{x} is closer to the signal vector \mathbf{s}_k than to \mathbf{s}_i , when the symbol m_i (vector \mathbf{s}_i) is sent. The conditional probability of symbol error when symbol m_i is sent, $P_e(m_i)$, is equal to the probability of the union of events, $A_{i1}, A_{i2}, \dots, A_{i,i-1}, A_{i,i+1}, \dots, A_{i,M}$. From probability theory we know that the probability of a finite union of events is overbound by the sum

$$P_e(m_i) \leq \sum_{\substack{k=1 \\ k \neq i}}^M P(A_{ik}), \quad i = 1, 2, \dots, M$$

Union Bound on the Probability of Error (2/4)



- Illustrating the union bound. (a) Constellation of four message points. (b) Three constellations with a common message point and one other message point retained from the original constellation.

Union Bound on the Probability of Error (3/4)

- White Gaussian noise is identically distributed along any set of orthogonal axes.
- The corresponding decision boundary is represented by the bisector that is perpendicular to the line joining the points \mathbf{s}_i and \mathbf{s}_k

$$P_2(\mathbf{s}_i, \mathbf{s}_k) = P(\mathbf{x} \text{ is closer to } \mathbf{s}_k \text{ than } \mathbf{s}_i, \text{ when } \mathbf{s}_i \text{ is sent})$$

$$= \int_{d_{ik}/2}^{\infty} \frac{1}{\sqrt{\pi N_0}} \exp\left(-\frac{v^2}{N_0}\right) dv$$

$$d_{ik} = \|\mathbf{s}_i - \mathbf{s}_k\|$$

$$\text{erfc}(u) = \frac{2}{\sqrt{\pi}} \int_u^{\infty} \exp(-z^2) dz$$

$$P_2(\mathbf{s}_i, \mathbf{s}_k) = \frac{1}{2} \text{erfc}\left(\frac{d_{ik}}{2\sqrt{N_0}}\right)$$

Union Bound on the Probability of Error (4/4)

$$P_e(m_i) \leq \sum_{\substack{k=1 \\ k \neq i}}^M P_2(\mathbf{s}_i, \mathbf{s}_k), \quad i = 1, 2, \dots, M$$

$$P_e(m_i) \leq \frac{1}{2} \sum_{\substack{k=1 \\ k \neq i}}^M \operatorname{erfc}\left(\frac{d_{ik}}{2\sqrt{N_0}}\right), \quad i = 1, 2, \dots, M$$

$$\begin{aligned} P_e &= \sum_{i=1}^M p_i P_e(m_i) \\ &\leq \frac{1}{2} \sum_{i=1}^M \sum_{\substack{k=1 \\ k \neq i}}^M p_i \operatorname{erfc}\left(\frac{d_{ik}}{2\sqrt{N_0}}\right) \end{aligned}$$

- p_i is the probability of transmitting symbol m_i

Bit Versus Symbol Error Probability (1/1)

- For Gray code with symbol error, the most probable number of bit errors is one.

$$P_e = P\left(\bigcup_{i=1}^{\log_2 M} \{i\text{th bit is in error}\}\right)$$

$$\leq \sum_{i=1}^{\log_2 M} P(i\text{th bit is in error})$$

$$= \log_2 M \cdot (\text{BER})$$

$$P_e \geq P(i\text{th bit is in error}) = \text{BER}$$

$$\frac{P_e}{\log_2 M} \leq \text{BER} \leq P_e$$



Exercise

5.3, 5.5, 5.9, 5.10, 5.11, 5.12, 5.13, 5.17,
5.19